

# Decision Making

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# Outline

- 1 What is Decision Making
  - Example: Offshore Wind
  - Very Short Review of Classical Decision Theory
- 2 Static Decision Problems
  - A Very Simple Example
  - Decision Trees
  - The Problem of Choice
  - Choice Functions
- 3 Sequential Decision Problems
  - A Simple Example
  - Normal Form
  - The Problem of Sequential Choice in Normal Form
  - Normal Form Backward Induction
- 4 What's Next...
- 5 Exercises

## Preparation: R code

- 1 start R
- 2 visit with browser: `https://raw.githubusercontent.com/mcmtroffaes/improb-redux/master/improb-redux.r`
- 3 select and copy all R code from browser: CTRL-A, CTRL-C
- 4 go to R console
- 5 paste code into R console: CTRL-V, ENTER
- 6 keep browser window open, so you can rinse & repeat steps 3–5 every time you start a new R session

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# What is Decision Making: Offshore Wind Example

# ECOLOGIST

SETTING THE ENVIRONMENTAL AGENDA SINCE 1970

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SEARCH

## Offshore wind is too expensive!

Jim Platts

7th December 2013

Tweet 28 +1 0 Like 35

**Prices paid in the UK to solar and wind generators will change to favour offshore wind at the expense of the others. Jim Platt warns that the policy is doomed to failure - offshore wind is just too expensive, and likely to remain so.**

**“** Building things in the middle of the sea is very, very expensive, and that isn't going to change. **”**

In 2012 the global wind industry manufactured and installed more than 20,000 turbines generating 45GW of energy. The leading firm alone, Danish company Vestas, installed more than 6GW of this via 2,500 turbines.



Offshore wind on the rocks? Photo: Chris Lishman / Shutterstock.com.

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- **Brazil and FIFA have failed to protect their World Cup mascot**
- **Hunting for Truth** we respond to the IPCC

# What is Decision Making: Offshore Wind Example

## Floating turbines could cut offshore wind energy costs: study

11 July 2014



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Floating turbines could cut the cost of offshore wind power to below £85/MWh by the mid-2020s, according to an engineering design study by The Glosten Associates for the Energy Technologies Institute (ETI).

The new study revealed that the company's PelaStar tension leg floating platform (TLP) could deliver further reductions as the technology matures and is designed to provide high capacity factors in wind speeds exceeding 10m per second in water between 60m and 1,200m deep.

The UK is said to have over a third of Europe's potential offshore wind resource, which is enough to meet the power demand of the country nearly three times over.

The FEED study has shown that Glosten's PelaStar TLP design could play a major role in reducing UK offshore wind energy costs.

The company said that the TLP technology is suitable for water depths from as low as 55m up to several hundred metres.

# What is Decision Making: Offshore Wind Example

## Operations & Maintenance of Offshore Wind

30% of cost of offshore wind is operations & maintenance  
= **huge** chunk of money



## Types of Maintenance

- **preventive** (prevent future failures)
- **corrective** (fix after failure)

# What is Decision Making: Offshore Wind Example

## Decisions

criterion: **minimize cost**

- when to perform maintenance?
- what is a good preventive/corrective balance?

limiting factor = wind speed & wave height for boarding offshore turbine

## Uncertainties

Enormous potential for saving costs by making accurate predictions of:

- wind & waves at different time scales
  - avoid missing maintenance opportunities
  - avoid costly transport when turbine cannot be boarded
- forecast failures before they happen
  - cost of preventing  $\lll$  cost of fixing



# What is Decision Making: Offshore Wind Example

drastically different issues at different time scales:

## Short Term: Optimize Actual Operations

what data on the wind farm should we collect  
how to use it?

## Medium Term: Business Case

how to convince investors to invest in offshore wind  
may not have very much data to go from!

## Long Term: Policy & Politics

should we encourage offshore, or look at other technologies?  
very little data to go by, enormous uncertainty concerning future  
climate change, attitude of electorate, etc.  
not just about money

# What is Decision Making: Offshore Wind Example

## Why Use Imprecise Probability for Decision Making?

- increases confidence in analysis based on sparse data  
may help at all levels/time horizons
- risk-averse industries: rare events with large impact

## Why **NOT** Use Imprecise Probability for Decision Making?

- computational expense
- abundant data, non-critical decisions  
standard statistical treatment works as well

## The Elephant in the Room

how to communicate uncertainty?

uncertainty analysis is only useful if the results can be communicated

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# Review of Classical Decision Theory: Example

Example: Visit Offshore Turbine by Boat in the Next Hour?

- **parameter**: average wave height  $X$  for next hour: unknown!  
assume only possible values are  $x = 0.5$  and  $x = 2$
- **data**: observation  $Y$ , say average wave height in last hour  
assume only possible values are  $y = 0.5$  and  $y = 2$
- **decision**:  $d =$  take boat, or  $d =$  do not take boat
- **decision strategy**  $\delta$ :  
which decision to make based on data  $y$ ?

# Review of Classical Decision Theory: Example

Example: Visit Offshore Turbine by Boat in the Next Hour?

- **utility function**  $U(d, x)$ : each combination of decision and parameter leads to a different final reward value
  - ▶ can only board offshore turbine for maintenance if  $X < 1$
  - ▶ taking boat costs €1000
  - ▶ doing maintenance saves €4000

for example, expressed in units of €1000:

$U(d, x)$	$x = 0.5$	$x = 2$
$d = \text{boat}$	3	-1
$d = \text{no boat}$	0	0

- **likelihood**: probability of data given parameter  $p(y|x)$

$p(y x)$	$y = 0.5$	$y = 2$
$x = 0.5$	0.9	0.1
$x = 2$	0.3	0.7

- **prior**: probability of parameter  $p(x)$  before you have seen the data

$p(x)$	$x = 0.5$	$x = 2$
	0.4	0.6

# Review of Classical Decision Theory: Example

## Frequentist Solution: Wald's Expected Utility, Admissibility

frequentist = only use likelihood

- 1 for every possible decision strategy  $\delta$  mapping observations to decisions  
and for every possible value  $x$  of  $X$   
calculate **Wald's expected utility**

expected utility = -risk

$$U(\delta|x) := E(U(\delta(Y), x)|x) = \sum_y U(\delta(y), x)p(y|x) \quad (1)$$

- 2 a strategy  $\delta$  is **inadmissible** if there is another strategy  $\delta'$  such that  
 $U(\delta'|x) \geq U(\delta|x)$  for all  $x$ , and  
 $U(\delta'|x) > U(\delta|x)$  for at least one  $x$

partial ordering of strategies

- 3 **optimal Wald strategy**  
all admissible (non-inadmissible) strategies

maximal elements w.r.t. partial ordering

# Review of Classical Decision Theory: Example

## Bayesian Solution: Maximize Posterior Expected Utility

Bayesian = only use posterior ( $\propto$  likelihood  $\times$  prior)

- 1 calculate the posterior

$$p(x|y) = \frac{p(y|x)p(x)}{\sum_{x'} p(y|x')p(x')} \quad (2)$$

- 2 for every possible observation  $y$   
and every possible decision  $d$   
calculate the **posterior expected utility**:

$$U(d|y) = E(U(d, X)|y) = \sum_x U(d, x)p(x|y) \quad (3)$$

- 3 **optimal Bayes strategy**  $\delta^*$  **maximizes posterior expected utility**

$$\delta^*(y) = \arg \max_d U(d|y) \quad (4)$$

much easier to calculate than Wald's inadmissible strategies! (why?)

# Review of Classical Decision Theory: Wald's Theorem

## Wald's Theorem (1939 [17])

The set of Wald admissible strategies can always be recovered from a Bayesian analysis, simply by varying the prior over all possible distributions.

[Technical details omitted!]

'equivalence' between robust Bayesian statistics and frequentist statistics  
sets of priors

## Plan

- develop decision making directly from sets of distributions
- first 'one-shot' decisions without data pretend you already know  $y$ : find  $\delta(y)$
- then 'sequential' decisions with data backward induction



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## A Very Simple Example

### Example (Machinery, Overtime, or Nothing?)

A company makes a product, and believes in increasing future demand. The manager asks you, the decision expert, whether he should buy new machinery, use overtime, or do nothing. The upcoming year, demand can either increase or remain the same.

If we buy new machinery, then the profit at the end of the year will be 440 (in thousands of pounds) if demand increases, and 260 otherwise. On the other hand, if we use overtime, then the profit will be 420 if demand increases, and 300 otherwise. If we do nothing, profit will be 370.

According to our best current judgement, demand will increase with probability at least 0.5, and at most 0.8.

What advice can we give the manager?

# The Basic Elements of a Decision Problem

- **decisions**: {buy new machinery, use overtime, do nothing}
- **events**: {demand increases, demand stays}
- **rewards**: a monetary value, depending on decisions and events
- **decision maker** may have information about the events (e.g. bounds on the probabilities of the events)

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# Decision Trees

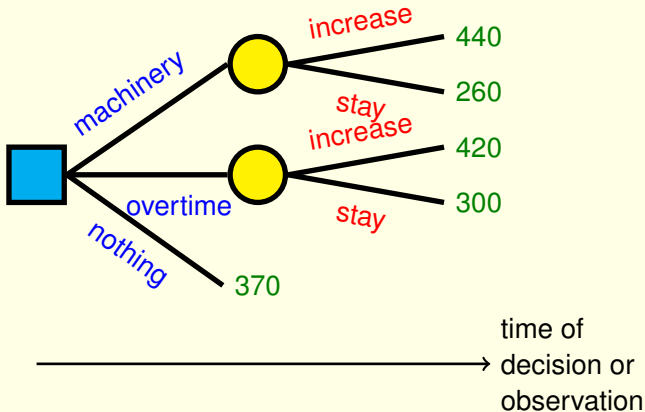
not to be confused with decision trees in classification!

Graphical representation of decisions, events, and rewards:

decision nodes + decisions

rewards

chance nodes + events



# Static and Sequential Decision Problems

The problem we are investigating is of a very simple type. . .

- we must make a single decision,
- which is followed by the observation of an event, and
- which is in turn followed by a reward for us, depending on the decision we made, and the event that occurred

Informally. . .

## Definition (Static Decision Problem)

Any decision tree that has

- a single decision node at its root,
- and no other decision node.

## Definition (Sequential Decision Problem)

Any other decision tree.

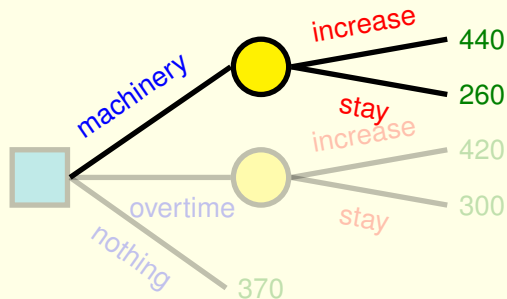
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# The Problem of Choice: Gambles

## Observation

in a static decision problem,  
each decision branch corresponds to a gamble



$$X_{\text{machinery}}(\text{increase}) = 440$$

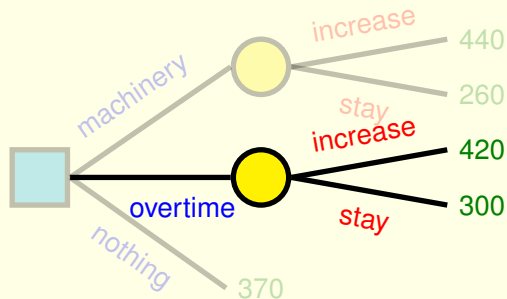
$$X_{\text{machinery}}(\text{stay}) = 260$$



# The Problem of Choice: Gambles

## Observation

in a static decision problem,  
each decision branch corresponds to a gamble



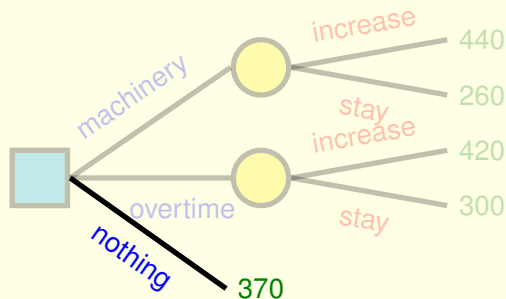
$$X_{\text{overtime}}(\text{increase}) = 420$$

$$X_{\text{overtime}}(\text{stay}) = 300$$

# The Problem of Choice: Gambles

## Observation

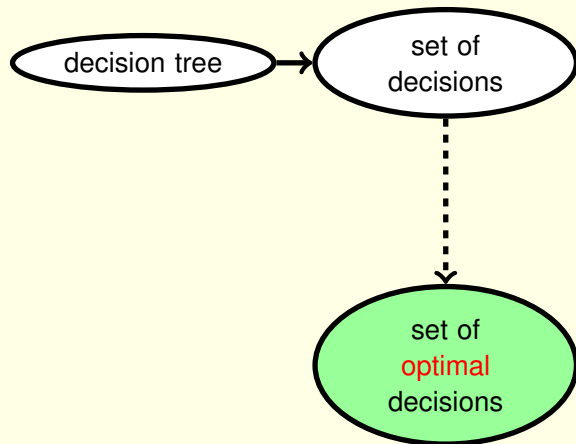
in a static decision problem,  
each decision branch corresponds to a gamble



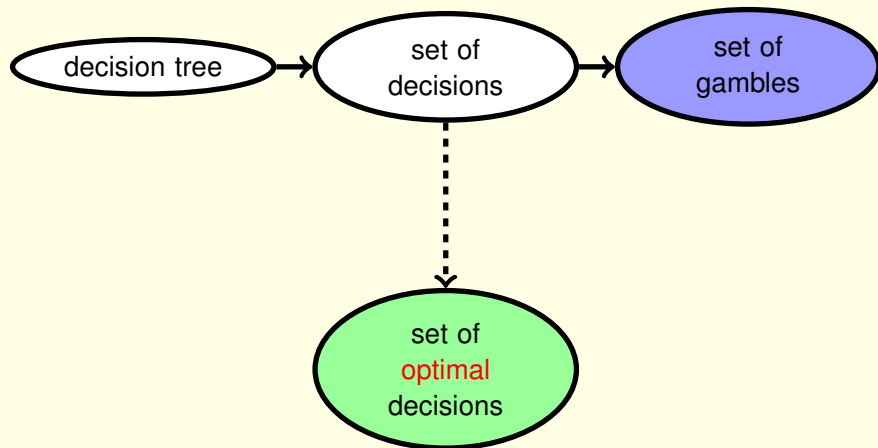
$$X_{\text{nothing}}(\text{increase}) = 370$$

$$X_{\text{nothing}}(\text{stay}) = 370$$

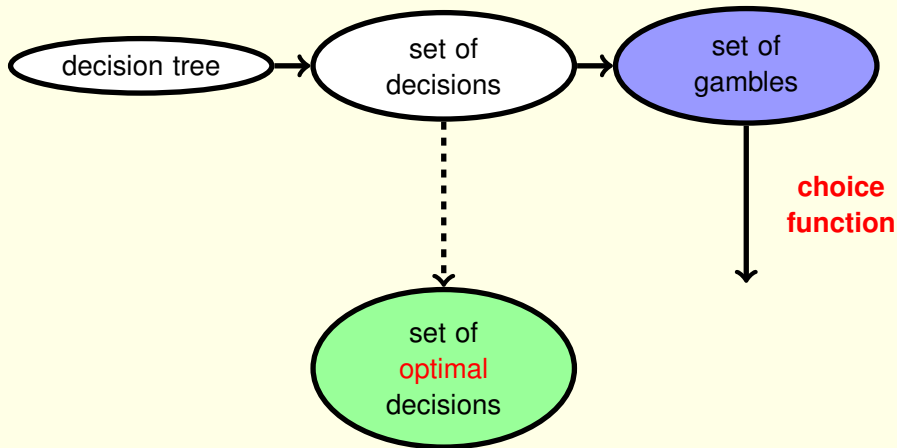
# The Problem of Choice: Choice Function



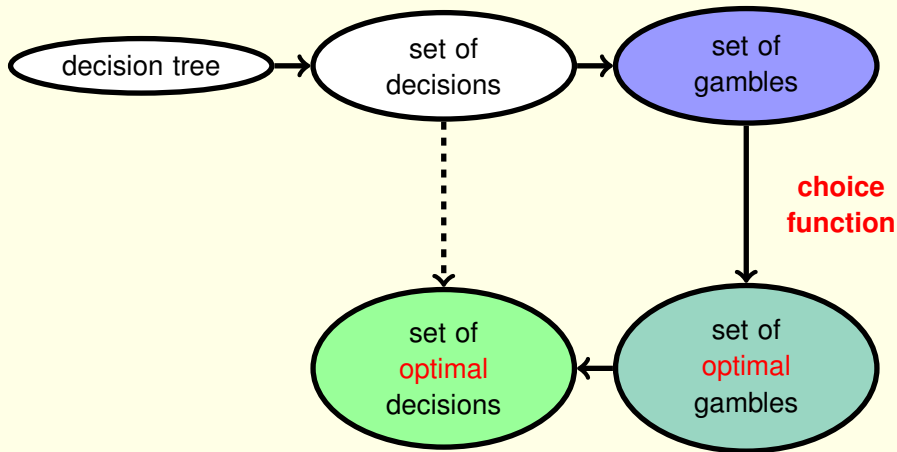
# The Problem of Choice: Choice Function



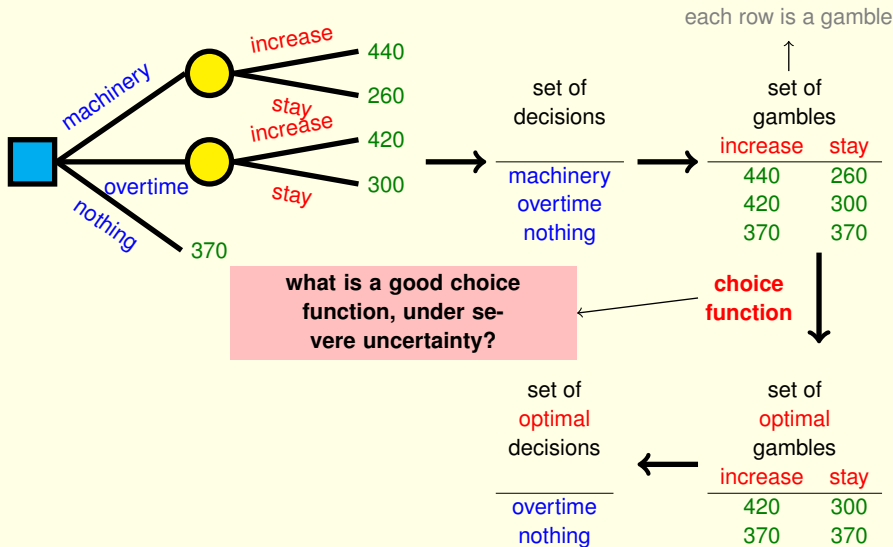
# The Problem of Choice: Choice Function



# The Problem of Choice: Choice Function



# The Problem of Choice: Example



# The Problem of Choice

- we know how to go from decision trees to gambles
- only one problem left to solve:

## what is a good choice function?

- a standard choice function: maximize the **expectation** of the reward

however, as argued in the last few days. . .

- under severe uncertainty, we may not be able to identify a unique probability mass function  $p$  which describes our knowledge accurately
- still, we may be able to identify a **set of probability mass functions**  $\mathcal{M}$

credal set

## what are good choice functions for sets of probability mass functions?



# The Problem of Choice

## Theorem (Approximate Representation Theorem)

For every coherent lower prevision  $\underline{P}$  there is a **finite** set  $\mathcal{M}$  of probability mass functions such that, for every gamble  $X$  on  $\Omega$ ,

$$\underline{P}(X) \simeq \min_{p \in \mathcal{M}} E_p(X) \quad \text{where } E_p(X) := \sum_{\omega \in \Omega} p(\omega)X(\omega) \quad (5)$$

## Example (Machinery, Overtime, or Nothing?)

In our example, **increase** has probability at least 0.5 and at most 0.8, so

$\mathcal{M} =$		$p_1$	$p_2$	(each column is a probability mass function)
<b>increase</b>		0.5	0.8	
<b>stay</b>		0.5	0.2	

**what are good choice functions  
for finite sets of probability mass functions?**

# Recapitulating

		events		set of probabilities $\mathcal{M}$	
		increase	stay	$p_1$	$p_2$
events	increase			0.5	0.8
	stay			0.5	0.2
set of decisions	machinery	440	260		
	overtime	420	300		
	nothing	370	370		
		set of gambles			

**which of the gambles are optimal?**

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# $\Gamma$ -Maximin

(Wald 1945 [18], Gilboa & Schmeidler 1989 [5])

## Definition ( $\Gamma$ -Maximin Optimality Criterion)

Choose any gamble whose lower prevision is maximal.

## Recipe ( $\Gamma$ -Maximin Optimality Criterion)

- 1 set up the table with gambles and probabilities
- 2 calculate the expectation of each gamble with respect to each probability mass function matrix multiplication
- 3 calculate the minimum expectation of each gamble minimum of each row
- 4 choose the decision with the highest minimum expectation maximize

$$\arg \max_{d \in D} \underline{P}(X_d) \quad (6)$$

## $\Gamma$ -Maximin: Example

### Example (Machinery, Overtime, or Nothing)

	increase	stay	$p_1$	$p_2$	$\underline{P}$
increase			0.5	0.8	
stay			0.5	0.2	
machinery	440	260			
overtime	420	300			
nothing	370	370			
	(1)		(2)		(3) & (4)

```
pmfs = c(
  0.5, 0.5,
  0.8, 0.2)
rvars = c(
  440, 260,
  420, 300,
  370, 370)
getexpectations = getexpectationsfunc(2, pmfs)
getlowerprevisions = getlowerprevisionsfunc(getexpectations)
isgammamaximin = isgammamaxisomethingfunc(getlowerprevisions)
isgammamaximin(rvars)
```

# $\Gamma$ -Maximax

(Satia and Lave 1973 [12], probably others as well)

- $\Gamma$ -maximin seems overly pessimistic; something more optimistic?

## Definition ( $\Gamma$ -Maximax Optimality Criterion)

Choose any gamble whose *upper* prevision is maximal.

## Recipe ( $\Gamma$ -Maximax Optimality Criterion)

- 1 set up the table with gambles and probabilities
- 2 calculate the expectation of each gamble with respect to each probability mass function matrix multiplication
- 3 calculate the *maximum* expectation of each gamble maximum of each row
- 4 choose the decision with the highest maximum expectation maximize

$$\arg \max_{d \in D} \bar{P}(X_d) \quad (7)$$

## $\Gamma$ -Maximax: Example

### Example (Machinery, Overtime, or Nothing)

	increase	stay	$p_1$	$p_2$	$\bar{P}$
increase			0.5	0.8	
stay			0.5	0.2	
machinery	440	260			
overtime	420	300			
nothing	370	370			
	(1)		(2)		(3) & (4)

```
pmfs = c(
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rvars = c(
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getupperprevisions = getupperprevisionsfunc(getexpectations)
isgammamaximax = isgammamaxisomethingfunc(getupperprevisions)
isgammamaximax(rvars)
```

# Interval Maximality

literture: 'interval dominance'

(Condorcet 1785 [3], Sen 1977 [15], Satia and Lave 1973 [12], Kyburg 1983 [9], *many others*)

- get every reasonable option (from pessimistic to optimistic) at once?

## Definition (Partial Ordering by Interval Comparison)

We say that a gamble  $X$  **interval dominates**  $Y$ , and write

$$X \supset Y \tag{8}$$

whenever

$$\underline{P}(X) > \overline{P}(Y) \tag{9}$$

$[\overline{P}(X), \underline{P}(X)]$  dominates  $[\overline{P}(Y), \underline{P}(Y)]$

## Definition (Interval Maximality Optimality Criterion)

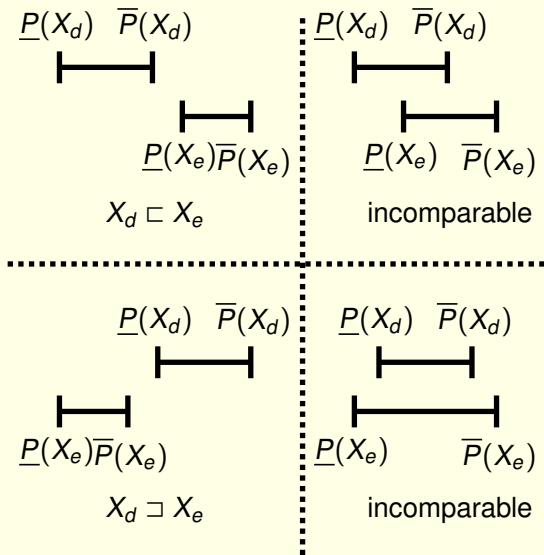
Choose any gamble which is undominated with respect to  $\supset$ .

$$\{d: (\forall e \in D)(X_d \not\supset X_e)\} \tag{10}$$



# Interval Maximality: Partial Ordering

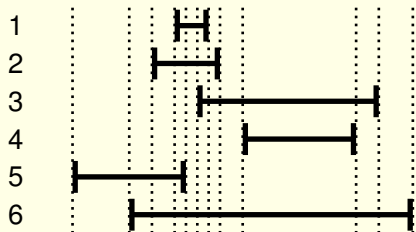
$\sqsubset$  determines a **partial ordering** between gambles



# Interval Maximality: Hasse Diagram & Algorithm

maximal elements with partial ordering = **undominated** elements

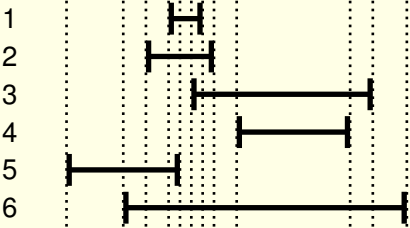
example:



# Interval Maximality: Hasse Diagram & Algorithm

maximal elements with partial ordering = **undominated** elements

example:



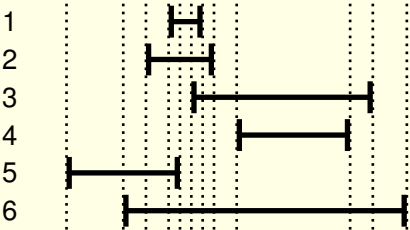
Hasse diagram

1

# Interval Maximality: Hasse Diagram & Algorithm

maximal elements with partial ordering = **undominated** elements

example:



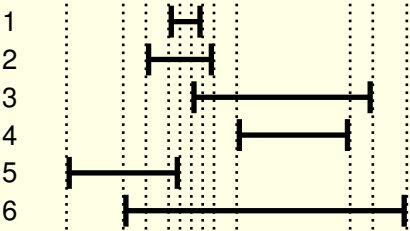
Hasse diagram



# Interval Maximality: Hasse Diagram & Algorithm

maximal elements with partial ordering = **undominated** elements

example:



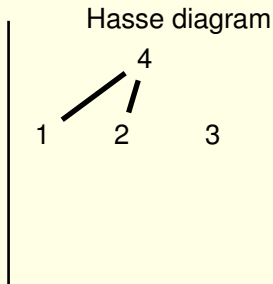
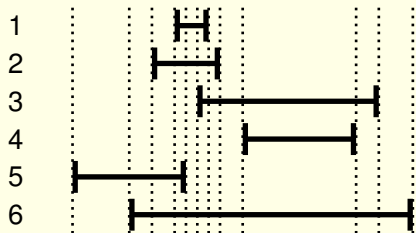
Hasse diagram

1      2      3

# Interval Maximality: Hasse Diagram & Algorithm

maximal elements with partial ordering = **undominated** elements

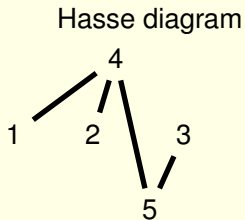
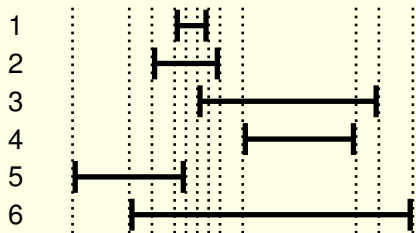
example:



# Interval Maximality: Hasse Diagram & Algorithm

maximal elements with partial ordering = **undominated** elements

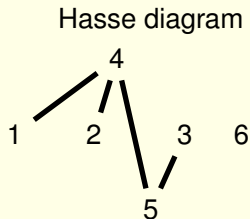
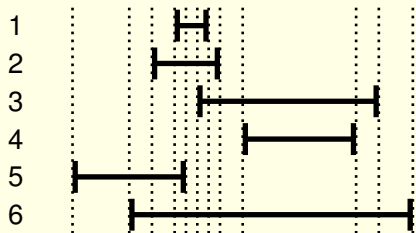
example:



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maximal elements with partial ordering = **undominated** elements

example:

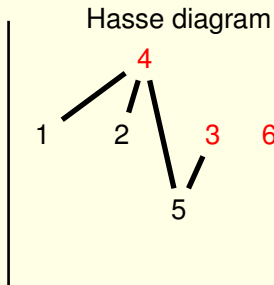
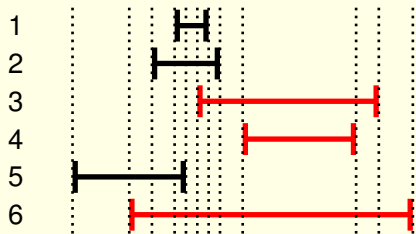




# Interval Maximality: Hasse Diagram & Algorithm

maximal elements with partial ordering = **undominated** elements

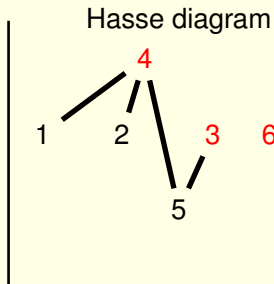
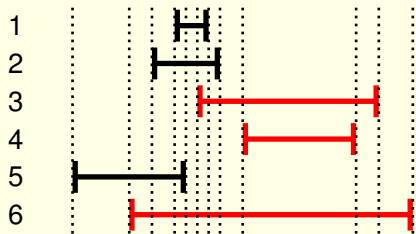
example:



# Interval Maximality: Hasse Diagram & Algorithm

maximal elements with partial ordering = **undominated** elements

example:



## Theorem

*All non-interval-maximal elements are dominated by the interval that has the highest lower bound.*

⇒ no need for Hasse diagram to find interval maximal elements

# Interval Maximality: Practical Implementation

## Recipe (Interval Maximality Optimality Criterion)

- 1 set up the table with gambles and probabilities
- 2 calculate the expectation of each gamble with respect to each probability mass function matrix multiplication
- 3 calculate the *minimum and maximum* expectation of each gamble = interval expectation minimum & maximum of each row
- 4 choose the decisions whose maximum expectation exceeds the overall largest minimum expectation undominated intervals

$$\left\{ d: \bar{P}(X_d) \geq \sup_{e \in D} \underline{P}(X_e) \right\} \quad (11)$$

## Interval Maximality: Example

### Example (Machinery, Overtime, or Nothing)

	increase	stay	$p_1$	$p_2$	$\underline{P}$	$\bar{P}$
increase			0.5	0.8		
stay			0.5	0.2		
machinery	440	260				
overtime	420	300				
nothing	370	370				
	(1)		(2)		(3) & (4)	

```
pmfs = c(
  0.5, 0.5,
  0.8, 0.2)
rvars = c(
  440, 260,
  420, 300,
  370, 370)
getexpectations = getexpectationsfunc(2, pmfs)
isintervalmaximal = ismaximalfunc(getexpectations, intervalcompare)
isintervalmaximal(rvars)
```

# Robust Bayes Maximality

literature: 'maximality'

(Condorcet 1785 [3], Sen 1977 [15], Walley 1991 [19])

- exploits the behavioural interpretation of lower previsions
- refines interval maximality (see Exercise 3 later!)

## Definition (Partial Ordering by Robust Bayesian Comparison)

We say that  $X$  **robust Bayes dominates**  $Y$ , and write

$$X > Y \tag{12}$$

whenever any of the following equivalent conditions hold:

$$(\forall p \in \mathcal{M}) (E_p(X) > E_p(Y)) \tag{13}$$

$$\underline{P}(X - Y) > 0 \tag{14}$$

(willing to pay a small amount in order to trade  $Y$  for  $X$ )

( $X - Y + \epsilon$  is desirable for some  $\epsilon > 0$ )

Remember, for any probability mass function  $p$  and any gamble  $X$ :

$$E_p(X) := \sum_{\omega \in \Omega} p(\omega)X(\omega) \tag{15}$$

# Robust Bayes Maximality: Hasse Diagram & Algorithm

## Definition (Robust Bayes Maximality Optimality Criterion)

Choose any gamble which is undominated with respect to  $>$ .

example:

	$E_{p_1}$	$E_{p_2}$	$E_{p_3}$
$X_1$	1	0	-1
$X_2$	0	0	0
$X_3$	0.5	-1	-2
$X_4$	0.2	-2	-3
$X_5$	2	1	-0.5

# Robust Bayes Maximality: Hasse Diagram & Algorithm

## Definition (Robust Bayes Maximality Optimality Criterion)

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example:

Hasse diagram

	$E_{p_1}$	$E_{p_2}$	$E_{p_3}$	
$X_1$	1	0	-1	1
$X_2$	0	0	0	
$X_3$	0.5	-1	-2	
$X_4$	0.2	-2	-3	
$X_5$	2	1	-0.5	

# Robust Bayes Maximality: Hasse Diagram & Algorithm

## Definition (Robust Bayes Maximality Optimality Criterion)

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example:

Hasse diagram

	$E_{p_1}$	$E_{p_2}$	$E_{p_3}$		
$X_1$	1	0	-1		
$X_2$	0	0	0	1	2
$X_3$	0.5	-1	-2		
$X_4$	0.2	-2	-3		
$X_5$	2	1	-0.5		



# Robust Bayes Maximality: Hasse Diagram & Algorithm

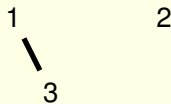
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# Robust Bayes Maximality: Hasse Diagram & Algorithm

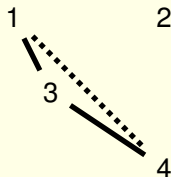
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# Robust Bayes Maximality: Hasse Diagram & Algorithm

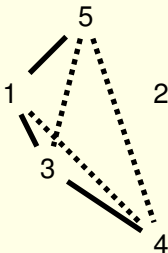
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Hasse diagram



# Robust Bayes Maximality: Hasse Diagram & Algorithm

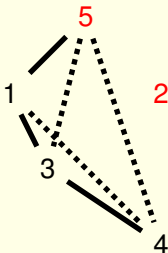
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Choose any gamble which is undominated with respect to  $>$ .

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Hasse diagram



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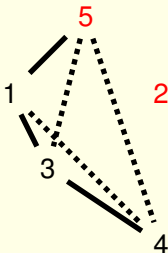
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Hasse diagram



# Robust Bayes Maximality: Hasse Diagram & Algorithm

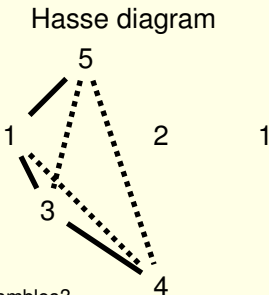
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$X_3$	0.5	-1	-2
$X_4$	0.2	-2	-3
$X_5$	2	1	-0.5

for brownie points: interval maximal gambles?



Maximality

## Theorem

*Every non-maximal element is dominated by a maximal element.*

*holds for arbitrary partial orderings!*

$\implies$  no need for Hasse diagram to find maximal elements:  
once non-maximal element removed, no need to consider further!

# Robust Bayes Maximality: Hasse Diagram & Algorithm

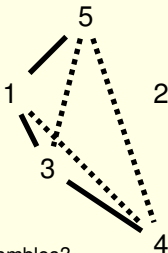
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Choose any gamble which is undominated with respect to  $>$ .

example:

	$E_{p_1}$	$E_{p_2}$	$E_{p_3}$
$X_1$	1	0	-1
$X_2$	0	0	0
$X_3$	0.5	-1	-2
$X_4$	0.2	-2	-3
$X_5$	2	1	-0.5

Hasse diagram



Maximality

1                      2

for brown points: interval maximal gambles?

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# Robust Bayes Maximality: Hasse Diagram & Algorithm

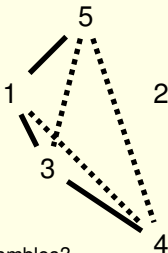
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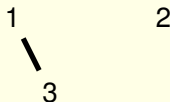
example:

	$E_{p_1}$	$E_{p_3}$	$E_{p_3}$
$X_1$	1	0	-1
$X_2$	0	0	0
$X_4$	0.2	-2	-3
$X_5$	2	1	-0.5

Hasse diagram



Maximality



for brown points: interval maximal gambles?

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# Robust Bayes Maximality: Hasse Diagram & Algorithm

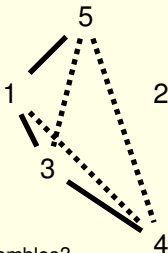
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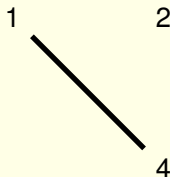
example:

	$E_{p_1}$	$E_{p_2}$	$E_{p_3}$
$X_1$	1	0	-1
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Hasse diagram



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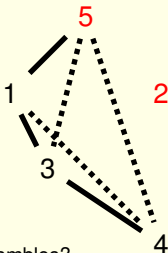
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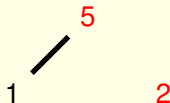
example:

	$E_{p_1}$	$E_{p_2}$	$E_{p_3}$
$X_2$	0	0	0
$X_5$	2	1	-0.5

Hasse diagram



Maximality



for brownly points: interval maximal gambles?

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once non-maximal element removed, no need to consider further!

# Robust Bayes Maximality: Practical Implementation

## Recipe (Robust Bayes Maximality Optimality Criterion)

- 1 set up the table with gambles and probabilities
- 2 calculate the expectation of each gamble with respect to each probability mass function
- 3 sequentially remove all decisions whose expectation rows are point-wise dominated

matrix multiplication

# Robust Bayes Maximality: Example

## Example (Machinery, Overtime, or Nothing)

	increase	stay	$p_1$	$p_2$
increase			0.5	0.8
stay			0.5	0.2
machinery	440	260		
overtime	420	300		
nothing	370	370		

(1) (2)

```
pmfs = c(
  0.5, 0.5,
  0.8, 0.2)
rvars = c(
  440, 260,
  420, 300,
  370, 370)
getexpectations = getexpectationsfunc(2, pmfs)
isrbayesmaximal = ismaximalfunc(getexpectations, rbayescompare)
isrbayesmaximal(rvars)
```

# Robust Bayes Admissibility

literature: 'E-admissibility'

(Pascal 1662 [11], Levi 1980 [10], Berger 1984 [2], Walley 1991 [19])

- refines robust Bayes maximality

## Definition (Robust Bayes Admissibility Optimality Criterion)

Choose any gamble which maximizes expectation with respect to some  $p \in \mathcal{M}$ .

example:

	$E_{p_1}$	$E_{p_2}$	$E_{p_3}$
$X_1$	1	0	-1
$X_2$	0	0	0
$X_3$	0.5	-1	-2
$X_4$	0.2	-2	-3
$X_5$	2	1	-0.5

notes:

- computational challenge if  $\mathcal{M}$  is large
- not invariant under convex hull operation:  
not enough just to look at extreme points

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$X_5$	2	1	-0.5

notes:

- computational challenge if  $\mathcal{M}$  is large
- not invariant under convex hull operation:  
not enough just to look at extreme points

# Robust Bayes Admissibility: Practical Implementation

## Recipe (Robust Bayes Admissibility Optimality Criterion)

- 1 set up the table with gambles and probabilities
- 2 calculate the expectation of each gamble with respect to each probability mass function
- 3 take all decisions that achieve a maximum in some expectation column

matrix multiplication

# Robust Bayes Admissibility: Example

## Example (Machinery, Overtime, or Nothing)

	increase	stay	$p_1$	$p_2$
increase			0.5	0.8
stay			0.5	0.2
machinery	440	260		
overtime	420	300		
nothing	370	370		

(1)                                  (2) & (3)

```
pmfs = c(
  0.5, 0.5,
  0.8, 0.2)
rvars = c(
  440, 260,
  420, 300,
  370, 370)
getexpectations = getexpectationsfunc(2, pmfs)
isrbayesadmissible = isrbayesadmissiblefunc(getexpectations)
isrbayesadmissible(rvars)
```



# Robust Bayes Admissibility: Extreme Points Issue

## Example (Machinery, Overtime, or Nothing)

	increase	stay	$p_1$	$p_2$	$p_3$
increase			0.5	0.8	0.65
stay			0.5	0.2	0.35
machinery	440	260			
overtime	420	300			
nothing	370	370			

```
pmfs = c(
  0.5, 0.5,
  0.8, 0.2,
  0.65, 0.35)
rvars = c(
  440, 260,
  420, 300,
  370, 370)
getexpectations = getexpectationsfunc(2, pmfs)
isrbayesadmissible = isrbayesadmissiblefunc(getexpectations)
isrbayesadmissible(rvars)
```

# Outline

- 1 What is Decision Making
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  - Very Short Review of Classical Decision Theory
- 2 Static Decision Problems
  - A Very Simple Example
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  - The Problem of Choice
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- 3 Sequential Decision Problems**
  - A Simple Example**
  - Normal Form
  - The Problem of Sequential Choice in Normal Form
  - Normal Form Backward Induction
- 4 What's Next...
- 5 Exercises

## A Simple Example

(adapted from Kikuti et al. [8, Fig. 2])

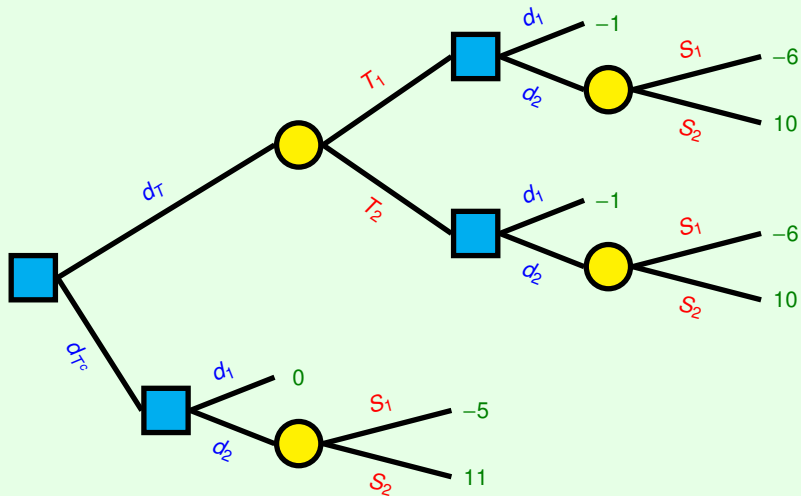
### Example (The Oil Wildcatter)

An oil wildcatter must decide whether to drill for oil ( $d_2$ ) or not ( $d_1$ ). Drilling costs 5 and provides a return of 0 or 16 depending on the richness of the site. The events  $S_1$  and  $S_2$  represent the different yields, with  $S_1$  being the least profitable and  $S_2$  the most. The subject may pay 1 to test the site before deciding whether to drill; this gives one of two results  $T_1$  or  $T_2$ , where  $T_1$  is the most pessimistic and  $T_2$  the most optimistic. (All rewards in units of €10000.)

		$p_1$	$p_2$	$p_3$	$p_4$
$M =$	$T_1 \& S_1$	0.3	0.3	0.4	0.5
	$T_1 \& S_2$	0.1	0.1	0.2	0.1
	$T_2 \& S_1$	0.1	0.2	0.1	0.1
	$T_2 \& S_2$	0.5	0.4	0.3	0.3

Should the wildcatter pay for the test or not? Then, should he drill or not?

# A Simple Example: Decision Tree



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# Normal Form Decision

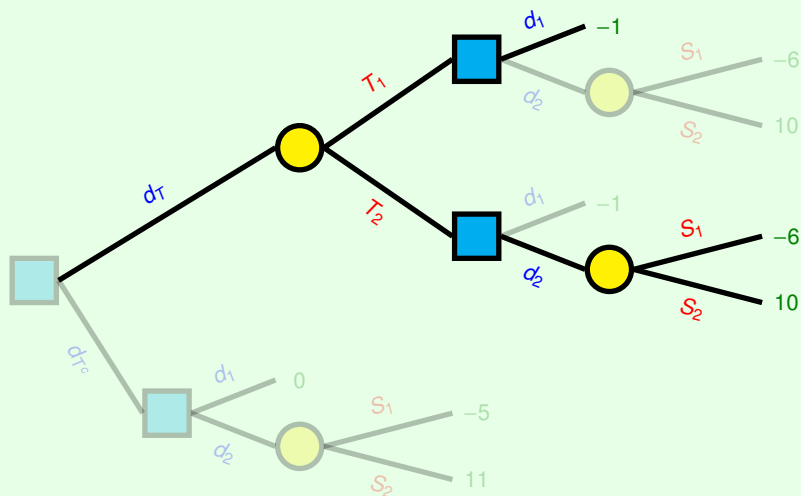
## Definition

A **normal form decision** fixes at every **decision node** exactly one **decision**.

## Observation

in a sequential decision problem,  
each normal form decision corresponds to a gamble

# Normal Form Decision: Example



	$T_1 S_1$	$T_1 S_2$	$T_2 S_1$	$T_2 S_2$
$d_T(T_1 d_1)(T_2 d_2)$	-1	-1	-6	10

## Normal Form Decision: Example

- We can find the gamble for every normal form decision:

	$T_1S_1$	$T_1S_2$	$T_2S_1$	$T_2S_2$
$d_T d_1$	-1	-1	-1	-1
$d_T(T_1 d_1)(T_2 d_2)$	-1	-1	-6	10
$d_T(T_1 d_2)(T_2 d_1)$	-6	10	-1	-1
$d_T d_2$	-6	10	-6	10
$d_{T^c} d_1$	0	0	0	0
$d_{T^c} d_2$	-5	11	-5	11

- ... so, we have
  - ▶ a set of normal form decisions
  - ▶ a gamble for each normal form decision
  - ▶ a credal set, so we can calculate lower/upper previsions of gambles and of their differences

... **everything keeps working as before!!**

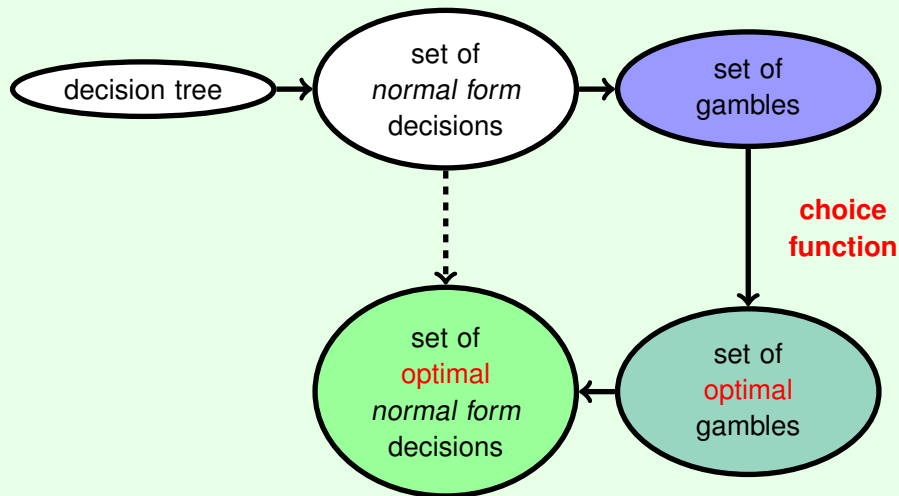
(except that now we have normal form decisions, instead of simple decisions)



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# The Problem of Sequential Choice in Normal Form



## Example: Normal Form Solution

```
> source("improb-redux.r")
> pmfs = c(
+   0.3, 0.1, 0.1, 0.5,
+   0.3, 0.1, 0.2, 0.4,
+   0.4, 0.2, 0.1, 0.3,
+   0.5, 0.1, 0.1, 0.3)
> getexpectations = getexpectationsfunc(4, pmfs) # 4 = size of possibility
> getlowerprevisions = getlowerprevisionsfunc(getexpectations)
> getupperprevisions = getupperprevisionsfunc(getexpectations)
> isgammamaximin = isgammamaxisomethingfunc(getlowerprevisions)
> isgammamaximax = isgammamaxisomethingfunc(getupperprevisions)
> isrbytesmaximal = ismaximalfunc(getexpectations, rbytescompare)
> isintervalmaximal = ismaximalfunc(getexpectations, intervalcompare)
> isrbytesadmissible = isrbytesadmissiblefunc(getexpectations)
```

## Example: Normal Form Solution

```
> rvars = c(
+   -1, -1, -1, -1,
+   -1, -1, -6, 10,
+   -6, 10, -1, -1,
+   -6, 10, -6, 10,
+   0, 0, 0, 0,
+   -5, 11, -5, 11)
> getexpectations(rvars)
      [,1] [,2] [,3] [,4]
[1,] -1.0 -1.0 -1.0 -1.0
[2,]  4.0  2.4  1.8  1.8
[3,] -1.4 -1.4 -0.8 -2.4
[4,]  3.6  2.0  2.0  0.4
[5,]  0.0  0.0  0.0  0.0
[6,]  4.6  3.0  3.0  1.4
> isgammamaximin(rvars)
[1] FALSE  TRUE FALSE FALSE FALSE FALSE
> isgammamaximax(rvars)
[1] FALSE FALSE FALSE FALSE FALSE  TRUE
> isintervalmaximal(rvars)
[1] FALSE  TRUE FALSE  TRUE FALSE  TRUE
> isrbayesmaximal(rvars)
[1] FALSE  TRUE FALSE FALSE FALSE  TRUE
> isrbayesadmissible(rvars)
[1] FALSE  TRUE FALSE FALSE FALSE  TRUE
```

## Why **Not** Solve Sequential Problems This Way?

- the number of normal form decisions becomes pretty large very quickly
- a lot of calculations required, particularly with maximality criteria
- for larger problems, not even manageable by computer

the good news. . .

- there are **backward induction** algorithms that give an answer for any choice function

the bad news. . .

- but these algorithms only yield the actual optimal normal form solution if the choice function satisfies rather restrictive properties

but not all is lost!

- robust Bayes maximality & admissibility satisfy these properties!!
- however (almost) no other criterion does

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# Backward Induction

idea: use solutions of subtrees to eliminate options in the full tree

further reading:

- Seidenfeld 1988 [13] [14] (extensive form)
- Harmanec 1999 [6] (extensive form)
- De Cooman & Troffaes 2005 [4] (normal form)
- Kikuti et. al 2005 [8] (apparently, normal form)
- Huntley & Troffaes 2008 [7] (normal form)

# Normal Form Backward Induction

(Huntley & Troffaes, 2008 [7])

## Recipe (Normal Form Backward Induction)

reiterate these steps, until all nodes have been dealt with:

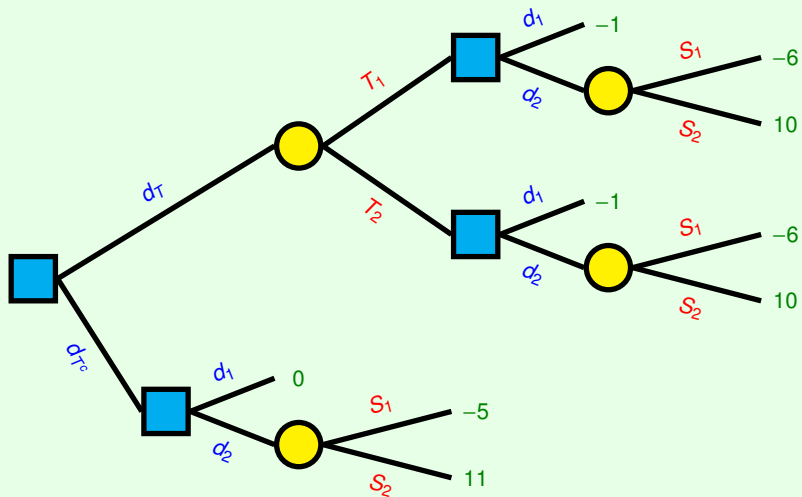
- 1 find normal form decisions, and corresponding gambles, at final nodes
- 2 apply choice function **conditional on past events**, on each set of gambles
- 3 replace each final node by its set of optimal gambles

## Theorem

*If you do this using robust Bayes maximality as optimality criterion, then you are guaranteed to end up with the optimal normal form decisions at the root.*

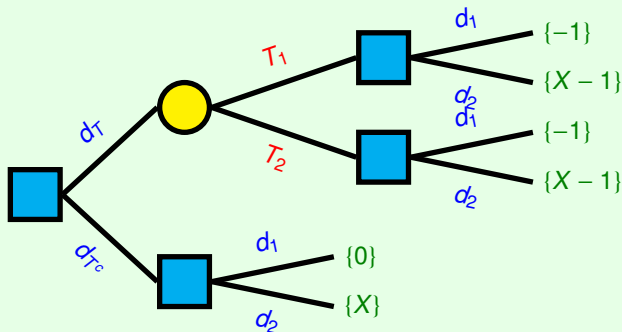


# Normal Form Backward Induction: Example



## Normal Form Backward Induction: Example (Stage 1)

- 1 normal form decisions, and corresponding gambles: trivial
- 2 apply conditional choice: trivial (single gamble for each node!)
- 3 replace nodes with sets of optimal gambles



$$\text{with } X = \frac{S_1}{-5} \frac{S_2}{11}$$

# Normal Form Backward Induction: Example (Stage 2)

$T_1$  branch

- 1 normal form decisions and gambles

	$S_1$	$S_2$
$d_1$	-1	-1
$d_2$	-6	10

- 2 robust Bayes maximality **conditional** on  $T_1$

- ▶ apply the definition of conditional probability on each of the given unconditional probabilities

$$\mathcal{M}|T_1 =$$

	$p_1$	$p_2$	$p_3$
$S_1$	0.750	0.667	0.833
$S_2$	0.250	0.333	0.167

- ▶ apply robust Bayes maximality using the resulting conditional probabilities

	$S_1$	$S_2$	$p_1$	$p_2$	$p_3$
$S_1$			0.750	0.667	0.833
$S_2$			0.250	0.333	0.167
$d_1$	-1	-1			
$d_2$	-6	10			

# Normal Form Backward Induction: Example (Stage 2)

$T_2$  branch

- 1 normal form decisions and gambles

	$S_1$	$S_2$
$d_1$	-1	-1
$d_2$	-6	10

- 2 robust Bayes maximality **conditional** on  $T_2$

- ▶ apply the definition of conditional probability on each of the given unconditional probabilities

$$\mathcal{M}|T_2 =$$

	$p_1$	$p_2$	$p_3$
$S_1$	0.167	0.333	0.250
$S_2$	0.833	0.667	0.750

- ▶ apply robust Bayes maximality using the resulting conditional probabilities

	$S_1$	$S_2$	$p_1$	$p_2$	$p_3$
$S_1$			0.167	0.333	0.250
$S_2$			0.833	0.667	0.750
$d_1$	-1	-1			
$d_2$	-6	10			

# Normal Form Backward Induction: Example (Stage 2)

$d_{Tc}$  branch

- 1 normal form decisions and gambles

	$T_1S_1$	$T_1S_2$	$T_2S_1$	$T_2S_2$
$d_1$	0	0	0	0
$d_2$	-5	11	-5	11

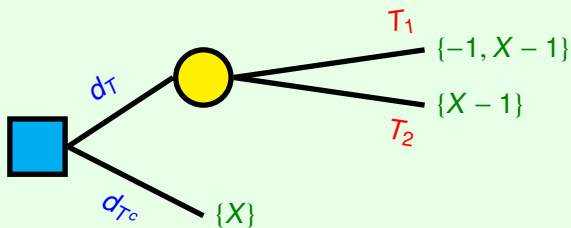
- 2 robust Bayes maximality

- ▶ no past events, so use unconditional probabilities
- ▶ apply robust Bayes maximality as usual

	$T_1S_1$	$T_1S_2$	$T_2S_1$	$T_2S_2$	$p_1$	$p_2$	$p_3$	$p_4$
$T1\&S1$					0.3	0.3	0.4	0.5
$T1\&S2$					0.1	0.1	0.2	0.1
$T2\&S1$					0.1	0.2	0.1	0.1
$T2\&S2$					0.5	0.4	0.3	0.3
$d_1$	0	0	0	0				
$d_2$	-5	11	-5	11				

## Normal Form Backward Induction: Example (Stage 2)

- 3 replace nodes with sets of optimal gambles



# Normal Form Backward Induction: Example (Stage 3)

$d_T$  branch

- ① normal form decisions and gambles

	$T_1S_1$	$T_1S_2$	$T_2S_1$	$T_2S_2$
$s_1 = d_T(T_1d_1)(T_2d_2)$	-1	-1	-6	10
$s_2 = d_Td_2$	-6	10	-6	10

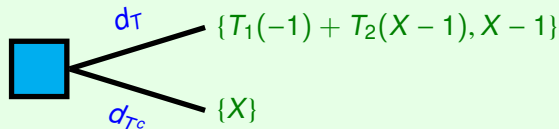
- ② robust Bayes maximality

- ▶ no past events, so use unconditional probabilities
- ▶ apply robust Bayes maximality as usual

	$T_1S_1$	$T_1S_2$	$T_2S_1$	$T_2S_2$	$p_1$	$p_2$	$p_3$	$p_4$
$T1\&S1$					0.3	0.3	0.4	0.5
$T1\&S2$					0.1	0.1	0.2	0.1
$T2\&S1$					0.1	0.2	0.1	0.1
$T2\&S2$					0.5	0.4	0.3	0.3
$s_1$	-1	-1	-6	10				
$s_2$	-6	10	-6	10				

## Normal Form Backward Induction: Example (Stage 3)

- 3 replace nodes with sets of optimal gambles



explaining the notation  $T_1(-1) + T_2(X - 1)$ :

	$T_1S_1$	$T_1S_2$	$T_2S_1$	$T_2S_2$
$T_1$	1	1	0	0
-1	-1	-1	-1	-1
$T_2$	0	0	1	1
$X - 1$	-6	10	-6	10
<hr/>				
$T_1(-1)$	-1	-1	0	0
$T_2(X - 1)$	0	0	-6	10
<hr/>				
$T_1(-1) + T_2(X - 1)$	-1	-1	-6	10



# Normal Form Backward Induction: Example (Stage 4)

root node

- normal form decisions and gambles

	$T_1S_1$	$T_1S_2$	$T_2S_1$	$T_2S_2$
$s_1 = d_T(T_1d_1)(T_2d_2)$	-1	-1	-6	10
$s_2 = d_Td_2$	-6	10	-6	10
$d_2$	-5	11	-5	11

- robust Bayes maximality

- no past events, so use unconditional probabilities
- apply robust Bayes maximality as usual

	$T_1S_1$	$T_1S_2$	$T_2S_1$	$T_2S_2$	$p_1$	$p_2$	$p_3$	$p_4$
$T1\&S1$					0.3	0.3	0.4	0.5
$T1\&S2$					0.1	0.1	0.2	0.1
$T2\&S1$					0.1	0.2	0.1	0.1
$T2\&S2$					0.5	0.4	0.3	0.3
$s_1$	-1	-1	-6	10				
$s_2$	-6	10	-6	10				
$d_{T \circ d_2}$	-5	11	-5	11				

## Normal Form Backward Induction: Example (Stage 4)

- 3 replace nodes with sets of optimal gambles

$$\{T_1(-1) + T_2(X - 1), X\}$$

- these gambles correspond to the normal form decisions:

$$d_T(T_1 d_1)(T_2 d_2), d_{T^c} d_2$$

- we have solved the problem!!

# Outline

- 1 What is Decision Making
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  - The Problem of Sequential Choice in Normal Form
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- 5 Exercises

## What's Next...

Things I have **not** told you today:

- relationships between choice functions [16]
- more choice functions
  - ▶ E-admissibility [10]
  - ▶ info-gap, satisficing [1]
  - ▶ extensive form methods [13] [14] [6]
- nasty properties of some choice functions:  
do not rely on your general intuition about optimality
- clever things you can do when your decision problem has additional structure

we've only scratched the surface, but hopefully you have learnt something, and have some idea of how decisions could be made under severe uncertainty, and where to look further

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## Exercise 1: Different Approaches to Decision Making

Under what circumstances would you use any of the following statistical approaches to decision making?

- 1 **frequentist**: identify Wald's admissible decisions
- 2 **Bayesian**: maximise posterior expected utility
- 3 **robust Bayesian**: maximise posterior expected utility but also check the sensitivity of your conclusion against changes in the prior

Discuss your answer with your neighbour.

## Exercise 2: Verify Wald's Theorem in the Boat Example

Consider again the boat example that we discussed.

$U(d, x)$	utility function		$p(y x)$	likelihood	
	$x = 0.5$	$x = 2$		$y = 0.5$	$y = 2$
$d = \text{boat}$	3	-1	$x = 0.5$	0.9	0.1
$d = \text{no boat}$	0	0	$x = 2$	0.3	0.7

We established that the following strategies were optimal Wald strategies:

We established that  $\delta(y = 0.5) = \text{boat}$ ,  $\delta(y = 2) = \text{no boat}$  was an optimal Bayes strategy under prior  $p(x = 0.5) = 0.4$ ,  $p(x = 2) = 0.6$ .

*Verify that you get all Wald's admissible decisions by varying the prior.*

Hint: repeat the analysis from the lecture for the following two priors:

$p(x)$	$x = 0.5$	$x = 2$
	1	0

$p(x)$	$x = 0.5$	$x = 2$
	0	1

## Exercise 3: Machinery, Overtime, or Nothing?

Consider again the same very simple example. We have done additional market research, and we now know that demand will increase with probability at least 0.6, and at most 0.65.

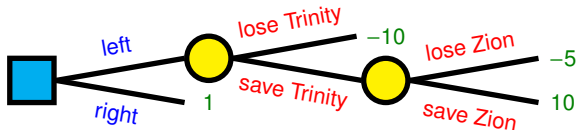
*What advice can we give the manager now? Investigate with each optimality criterion.*

Hint:  $\mathcal{M} =$

	$p_1$	$p_2$
increase	0.6	0.65
stay	0.4	0.35

## Exercise 4: Saving Zion (Or Maybe Not?)

There are two doors. The door to your right leads to the Source and the salvation of Zion. The door to your left leads back to the Matrix, to her. . . and to the end of your species. As you adequately put, the problem is choice. But we already know what you are going to do, don't we?

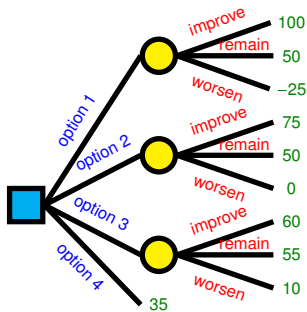


$\mathcal{M} =$		$p_1$	$p_2$	$p_3$
	lose Trin	0.1	0.4	0.3
	save Trin & lose Zion	0.45	0.3	0.2
	save Trin & save Zion	0.45	0.3	0.5

*Left, or right? Investigate with your favorite optimality criterion.*

## Exercise 5: A Risky Investment

You have the option to invest some money. The market can either improve, remain, or worsen. The set of probabilities for your lower prevision are tabulated below. You have the choice between 4 options, summarized in the decision tree below.


$$\mathcal{M} = \begin{array}{c|cc} & p_1 & p_2 \\ \hline \text{improve} & 0.0 & 0.3 \\ \text{remain} & 0.6 & 0.3 \\ \text{worsen} & 0.4 & 0.4 \end{array}$$

*Which options should you definitely not consider? First consider interval maximality, then consider robust Bayes maximality. Which of these two criteria gives the better answer?*

## Exercise 6 (\*)

Let  $X$  be any gamble, with lower prevision  $L$  and upper prevision  $U$ . Let  $c$  be any constant. Suppose you have the choice between the uncertain gain  $X$ , or the certain gain  $c$ .

*Under each of the criteria, determine which of  $X$  or  $c$  (or both!) are optimal, under the following circumstances:*

- $c < L$
- $L < c < U$
- $c > U$

In Exercise 5, option 4 corresponds to an investment without risk, as it yields the value  $c = 35$  independently of the market, however, we found that this value was too low relative to the other options to be optimal.

*For what values for  $c$  would you change your mind? Again, investigate this using each of the criteria, for  $c < 37$ ,  $37 < c < 37.5$ ,  $37.5 < c < 38.5$ , and  $38.5 < c$ .*

## Exercise 7

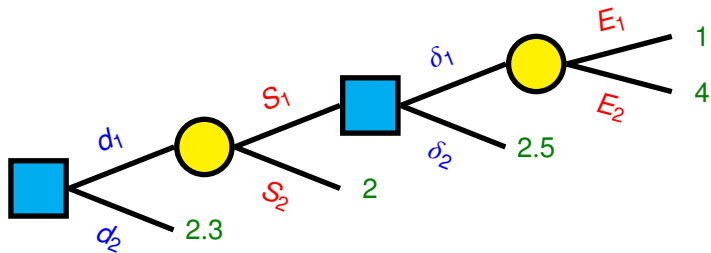
State one advantage, and one disadvantage, of solving a sequential decision problem by normal form backward induction, compared to solving it by normal form.

Can you think of a situation in which normal form backward induction would be less efficient than normal form?



## Exercise 8

Solve the following sequential decision problem for robust Bayes maximality, using either normal form, or normal form backward induction.

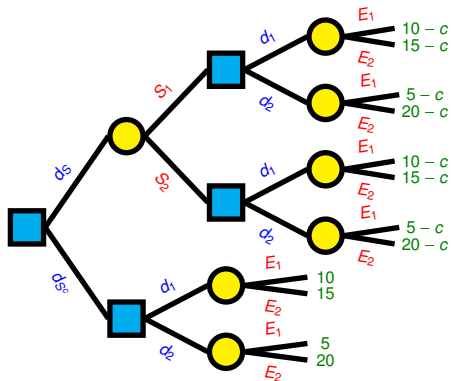


$$\mathcal{M} = \begin{array}{c|cc} & p_1 & p_2 \\ \hline S_1 E_1 & 0.2 & 0.1 \\ S_1 E_2 & 0.3 & 0.4 \\ S_2 & 0.5 & 0.5 \end{array}$$

$$\left[ \text{Hint: } \mathcal{M}|S_1 = \begin{array}{c|cc} & p_1 & p_2 \\ \hline E_1 & 0.4 & 0.2 \\ E_2 & 0.6 & 0.8 \end{array} \right]$$

## Exercise 9 (\*)

Tomorrow, a subject is going for a walk in the lake district. It may rain ( $E_1$ ), or not ( $E_2$ ). The subject can either take a waterproof ( $d_1$ ), or not ( $d_2$ ). But the subject may also choose to buy today's newspaper, at cost  $c$ , to learn about tomorrow's weather forecast ( $d_S$ ), or not ( $d_{S^c}$ ), before leaving for the lake district. The forecast has two possible outcomes: predicting rain ( $S_1$ ), or not ( $S_2$ ). Solve for robust Bayes maximality, with  $c = 1$ .



$$\mathcal{M} =$$

	$p_1$	$p_2$	$p_3$	$p_4$
$S_1 E_1$	0.378	0.378	0.378	0.478
$S_1 E_2$	0.162	0.162	0.262	0.162
$S_2 E_1$	0.072	0.172	0.072	0.072
$S_2 E_2$	0.388	0.288	0.288	0.288

## Exercise 10 (\*\*)

Consider again the lake district exercise.

*For which values of  $c$  is it no longer robust Bayes maximal to buy the newspaper?*

(This is the **value of information** of the newspaper.)